

CRICH CARR CofE PRIMARY SCHOOL LONG-TERM COMPUTING PLAN

Long Term Plan KS1

Cycle		Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
A	KS1	Technology Around Us	Programming animations	Robot Algorithms	Grouping Data	Digital Writing	Digital Photography
B	KS1	Information Technology Around Us	Programming Quizzes	Moving a Robot	Pictograms	Digital Music	Digital Painting

Long Term Plan LKS2 & UKS2

Cycle		Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
A	LKS2	Connecting Computers	Audio Production	Repetition in Shapes	Repetition in Games	Data Logging	Photo Editing
	UKS2	Sharing information	Web-Page Creation	Introduction to Spreadsheets	Variables in Games	Sensing	3d-modelling
B	LKS2	The Internet	Stop-Frame Animation	Sequencing Sounds	Branching Databases	Desktop Publishing	Events and Actions in Programs
	UKS2	Internet Communication	Video Production	Selection in Physical Computing	Flat File Databases	Vector Drawing	Selection in Quizzes